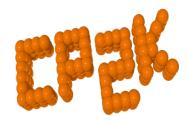


Moving DBCSR toward new horizon

Alfio Lazzaro

CP2K Development Meeting July 11, 2017



PASC 2017-2020

- The new PASC project has officially started this month
 - 3 years
 - ~ 2 FTE (hopefully we will hire a PostDoc soon)
- There were 17 projects, only 10 accepted
 - http://www.pasc-ch.org/projects/2017-2020/
- CSCS will provide support with Software Engineers
 - Future Systems Group, head by Joost (16 people in the group)
 - Not clear how we will collaborate with them

Computing equilibria in heterogeneous agent macro models on contemporary HPC platforms

Computing equilibria in heterogeneous agent macro models on contemporary HPC platforms; PI: Felix Kübler (University of Zurich)

ENIAC

ENIAC – Enabling the ICON model on heterogeneous architectures; PI: Ulrike Lohmann (ETH Zurich)

FASTER

FASTER - Forecasting and Assessing Seismicity and Thermal Evolution in geothermal Reservoirs; PI: Thomas Driesner (ETH Zurich)

HPC-PREDICT

HPC-PREDICT – High-Performance Computing for the Prognosis of Adverse Aortic Events; PI: Dominik Obrist (University of Bern)

PASCHA

PASCHA – Portability And Scalability of COSMO on Heterogeneous Architectures; PI: Torsten Höfler (ETH Zurich)

<u>Salvus</u>

Salvus; PI: Andreas Fichtner (ETH Zurich)

SIRIUS

Development and optimization of the domain-specific library SIRIUS for electronic-structure calculations, and integration within the Quantum-ESPRESSO distribution; PI: Nicola Marzari (EPFL)

Sparse tensor linear algebra library

Sparse Tensor Linear Algebra Library; PI: Jürg Hutter (University of Zurich)

SPH-EXA

SPH-EXA: Optimizing Smooth Particle Hydrodynamics for Exascale Computing; PI: Florina Ciorba (University of Basel), Lucio Mayer (University of Zurich)

Virtual Physiological Blood

Virtual Physiological Blood: an HPC framework for blood flow simulations in vasculature and in medical devices; PI: Petros Koumoutsakos (ETH Zurich)

PASC proposal

Three main areas

1. Extension to Tensor algebra

- Building the tool on top of DBCSR, mapping operations to DBCSR matrices
- Patrick has already started to work on it (under dbcsr_tensor)

2. Generate GPU kernels on-the-fly (Just-in-time compilation)

- Currently we generate all kernels with an autotuning procedure, collected in libcusmm
 - Andreas is working on updating the kernels for the new GPU on Daint
 - Pretty big library with 2349 kernels
- If a kernel is not in libcusmm, the library will call the CPU implementation, with lost of performance
- We want to generate a relative small set of kernels and use them in a "machine learning"-box to quickly generate any other kernel

3. Improving load-balancing

- Main effect from MPI communications, small effect from computation part
- Several possible approaches, no clear if we will gain in overall performance at the end

Referees' replies

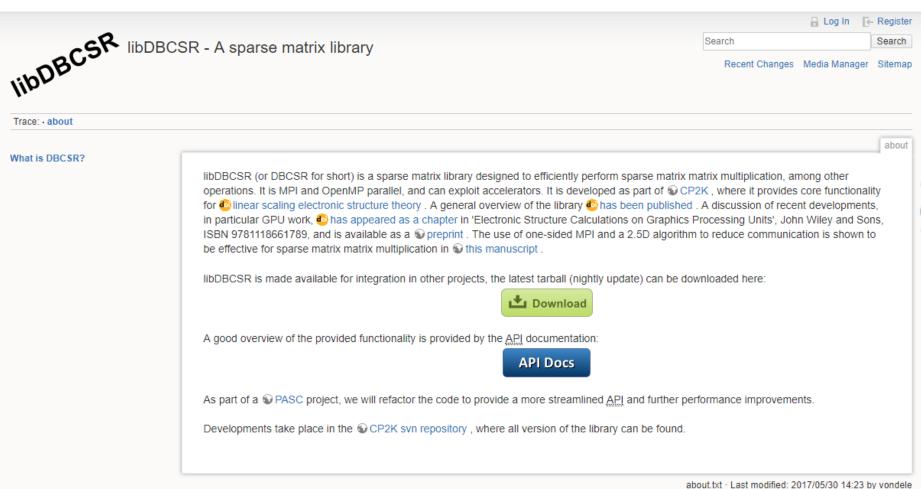
- 5 reviews
 - All agreed that it is an interesting project
- Some "weakness" comments
 - The work may result in only incremental improvement and may not be adopted in other domains. Indeed, similar to the chemistry-based effort here, other domains also develop their packages using tensors when needed.
 - The reliance on DBCSR reduces the global impact of this work.
 - How NWChem could use the proposed library while as far as I know NWChem have its own MPI layer and the tensor computation happen locally. How such integration could happen?
 - There is little evidence in this proposal that the software produced by this project will have a significant impact.

Lesson learnt

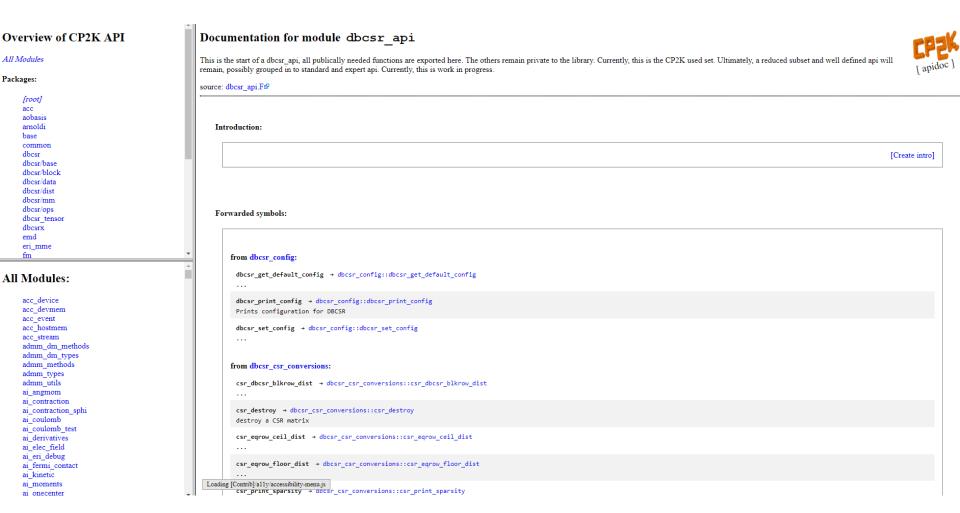
- We need to disseminate DBCSR!
 - Integration and comparison with other projects
 - Improve documentation
 - Improve interface (C, Python)
- Include DBCSR in distributions, e.g.
 - ELSI (already mentioned in the PASC proposal)
 - E-CAM Electronic Structure Module Library

Highest priority!

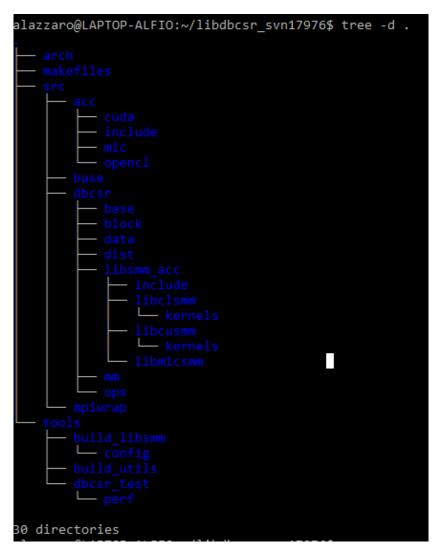
DBCSR homepage



DBCSR API Documentation



DBCSR tar file



Extract from CP2K

- Same repository
- Same makefile
- Same Arch files
- mpiwrap's
- Same conventions

DBCSR strength points

- MPI + OpenMP parallelization
 - Able to parallelize on multi-nodes and multi/many-cores
 - Intel Libxsmm provides fast execution on CPU and it is fully supported (Hans et al.)
- Work well for sparse to dense systems
- Apply on-the-fly filtering
 - Reduce computation, preserve sparsity
- Efficient CUDA backend
- Able to stress the network/CPU/GPU
 - Can be used as benchmark for testing the hardware
- APIs for several high-level functionalities

Promote DBCSR to other codes: what's missing?

- Logo → DONE
- There is no DBCSR related version
 - It is based on CP2K version
- There is no standalone repository
 - Developers cannot contribute, unless they have access to CP2K repository
- There is no a test suite, but some unit tests
 - Heavily tested in CP2K, but what if we add a functionality used by another code?
 - Unit tests doesn't check all cases
- Integration with other libraries
- Real documentation

Proposal

- Standalone DBCSR repository (Github)
 - Introducing a version number (XX.YY.ZZ)
- New compilation ecosystem (makefile, ...) and tools (prettified, fypp)
 - I know, it can be a duplication of work with respect to CP2K
- Extend current unit tests and include tests taken from CP2K
 - We dump some matrices and use them as DBCSR input
 - We can use the entire CP2K to test DBCSR
- Make CP2K depending on DBCSR as an external library
 - CP2K will use specific DBCSR versions
 - Therefore DBCSR and CP2K can evolve autonomously
- Provide C interface for some functions
 - In total DBCSR API counts 124 functions

From CP2K to DBCSR to CP2K (1)

- Timing output from CP2K is not in DBCSR
 - It is switched off
 - Actually the code for timings it is not included at all

```
TIMING
SUBROUTINE
                                 CALLS ASD
                                             AVERAGE MAXIMUM
CP2K
qs_mol_dyn_low
                                    1 2.0
                                              0.211
qs forces
                                   11 3.9
                                               0.105
qs energies
                                               0.173
scf env do scf
                                               0.041
scf env do scf inner loop
                                               0.029
as scf new mos
                                               0.004
                                                        0.010
                                                              729.938 730.788
                                               0.001
                                                        0.001
gs scf loop do ot
ot scf mini
                                               0.018
velocity verlet
                                               0.061
dbcsr multiply generic
                                               0.663
```

- DBCSR functions will be not included in the CP2K list
 - There will be a specific DBCSR list of timings

From CP2K to DBCSR to CP2K (2)

- Standardize the output and error checking so that it doesn't conflict with CP2K
- MPI wrappers and some other functionalities require special attention
 - Avoid conflicts with the CP2K code

Documentation

- My plan is to write a document with two levels of explanations
 - For users: details on how to use the library
 - For developers: further details on how the library is implemented
 - Include examples
- Improve code comments
- A lot of code to review
 - I know, it will be a nightmare...
 - Hopefully I will start to circulate a first draft by September

Other ongoing projects

- Andreas is working on reoptimizing the GPU kernels
 - Special optimization when a single kernel is used
- Finalizing RMA algorithm
 - I just need to write a wiki page with explanations on how to use it
- KNL evaluation
 - We have to finish a paper for the ParCO conference by the end of the month (presentation was already accepted)
- Use OpenMP tasks, as suggested by lain et al
 - Threads and more threads
 - Great potential in improving performance
 - Reduce overhead by making dynamic load-balancing
 - Avoid a lot of implicit synchronizations

Conclusion and timeline

- DBCSR is doing well
- Short term (~2 months)
 - GPU kernel optimization (Andreas)
 - KNL evaluation
 - RMA algorithm
 - Collaboration with Intel (Hans)
- Medium term (~6 months)
 - OpenMP task implementation (lain et al.)
 - Tensor prototype by Patrick
 - DBCSR documentation
 - Standalone DBCSR repository
 - Ask other people to use DBCSR

PASC proposal timeline

- Long term (2-3 years)
 - 1. Extension to Tensor algebra
 - 2 years
 - 2. Generate GPU kernels on-the-fly (Just-in-time compilation)
 - 1 year
 - 3. Improving load-balancing
 - 1 year





